

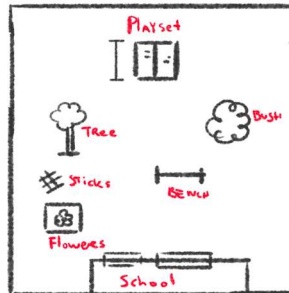
ch_mz_mole_aviator

ch_mz_mole_aviator



ext_playground_sneak

ext playground sneak

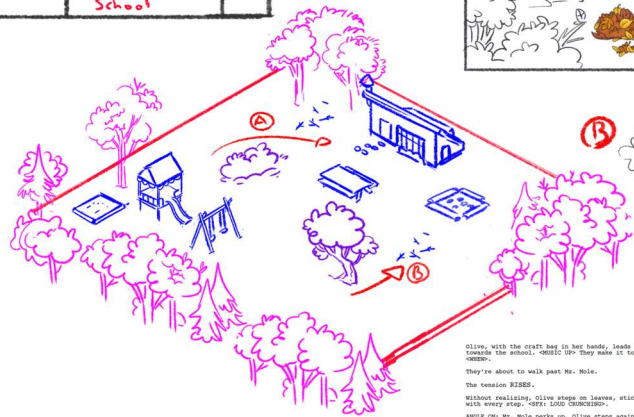
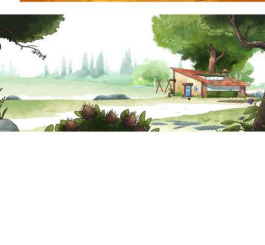
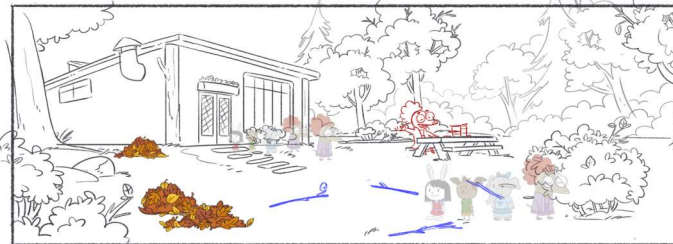


ANGLE ON: MR. MOLE, she's enjoying a restful sit on a bench, it's a few feet in front of the school doors (see diagram at end of script for ref) <RUNNING>

OLIVE, OLIVE and ARI pop out of from behind a BUSH. ARI is normally facing the wrong way. OLIVE notices him. They spot MR. MOLE on her bench, the school is behind her.

ARI always sit towards the school. OLIVE and OLIVE OLIVE always sit in the playground, always sit in the playground. As they sit about to walk behind Mr. Mole.

THEY'RE ABOUT TO WALK BEHIND MR. MOLE.
ARI ALWAYS SIT TOWARDS THE SCHOOL. OLIVE AND OLIVE OLIVE ALWAYS SIT IN THE PLAYGROUND, ALWAYS SIT IN THE PLAYGROUND. AS THEY SIT ABOUT TO WALK BEHIND MR. MOLE.



OLIVE, with the craft bag in her hands, leads the group towards the school. <SQUEEP UP> They make it to the tree. <WHOO>

They're about to walk past Mr. Mole.

The tension RISES.

Without realizing, OLIVE steps on leaves, sticks and nuts with every step. <OFFY LOUD CRUNCHES>.

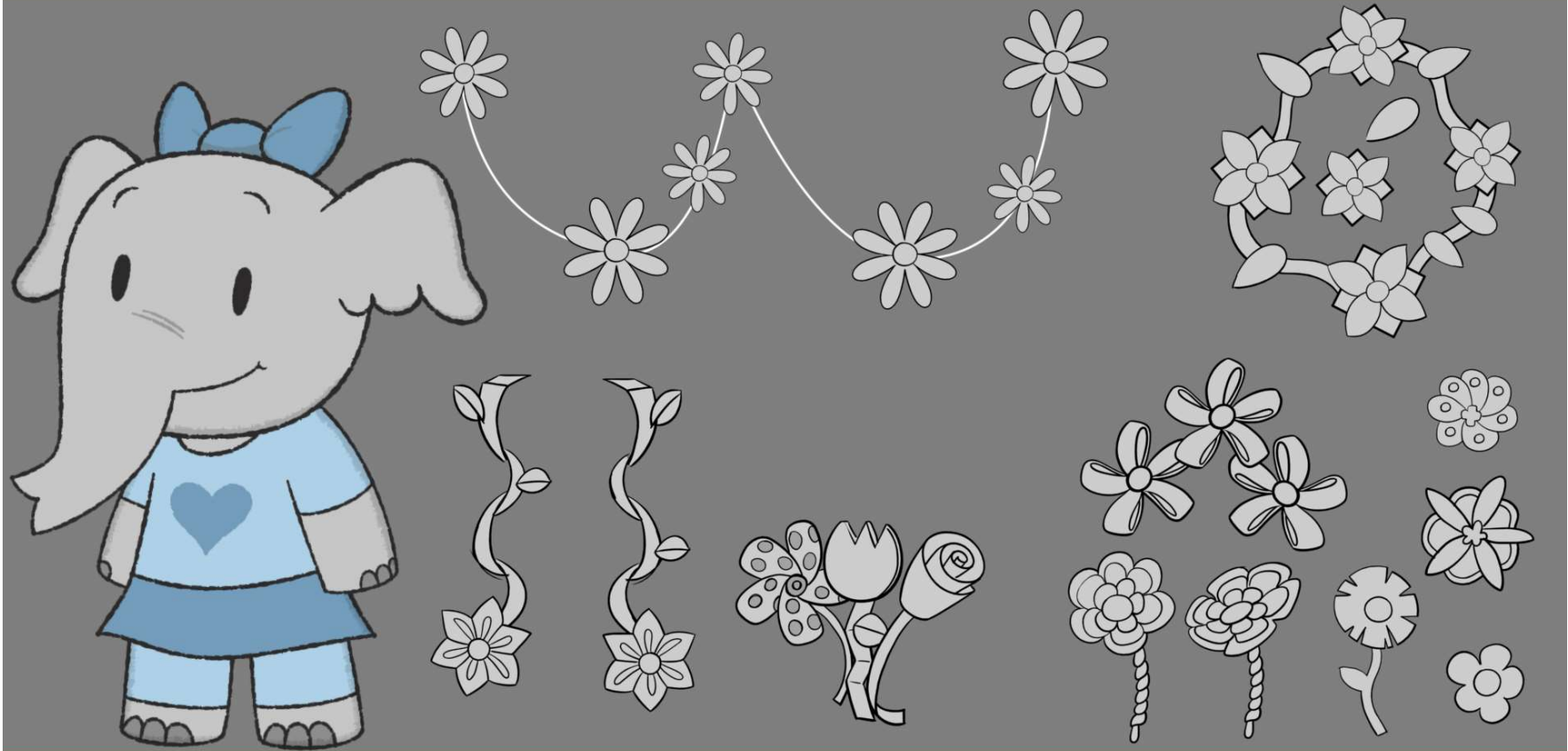
ANGLE ON: Mr. Mole perks up. OLIVE steps again, more <OFFY CRUNCHES>. Mr. Mole looks over. Busted!





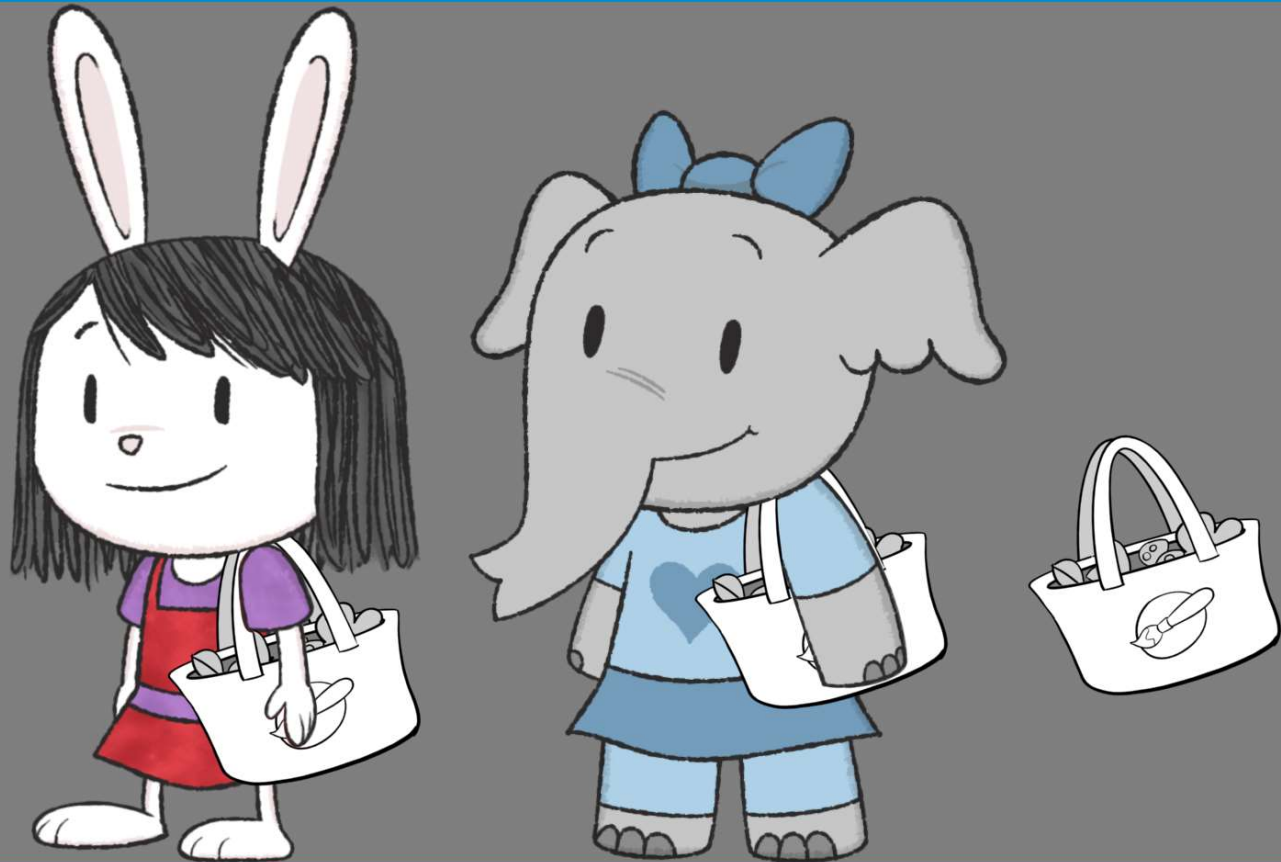
pr_flower_art

pr_flower_art



pr_totebag

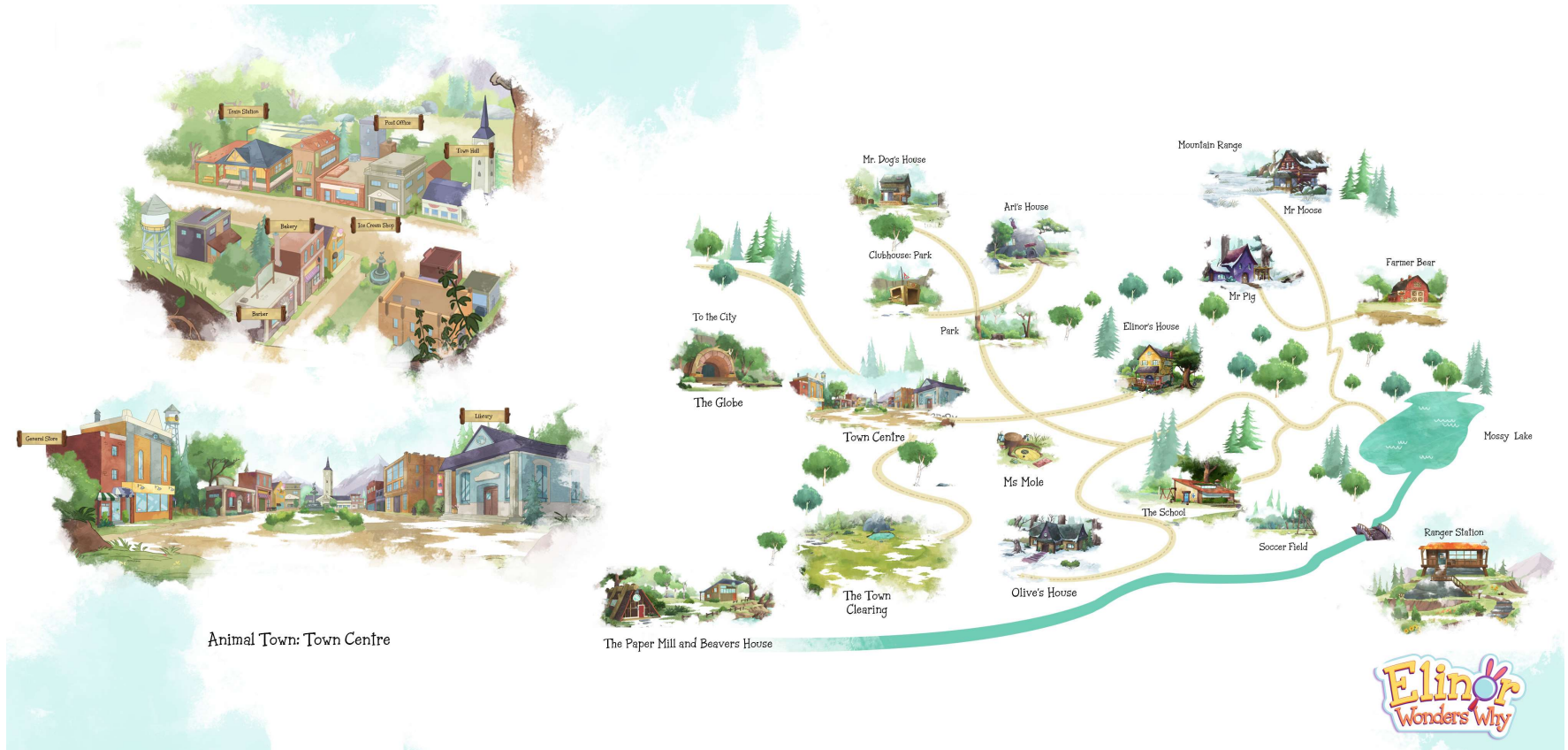
pr_totebag



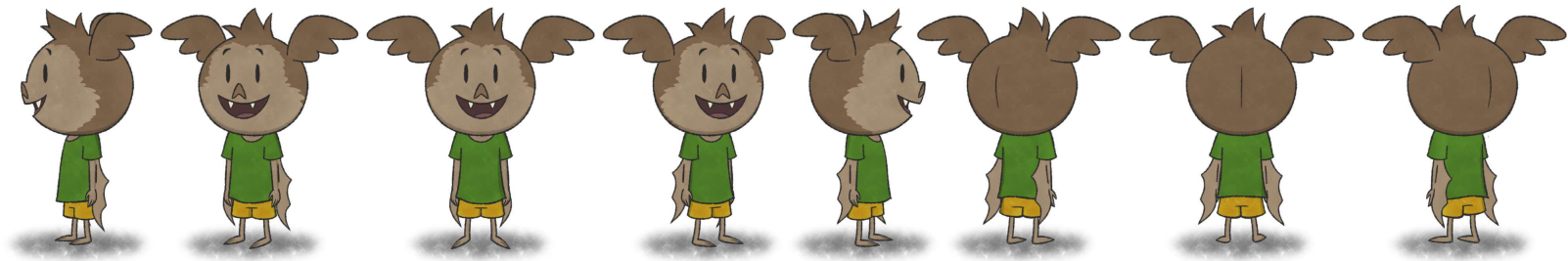
bg_playground_02



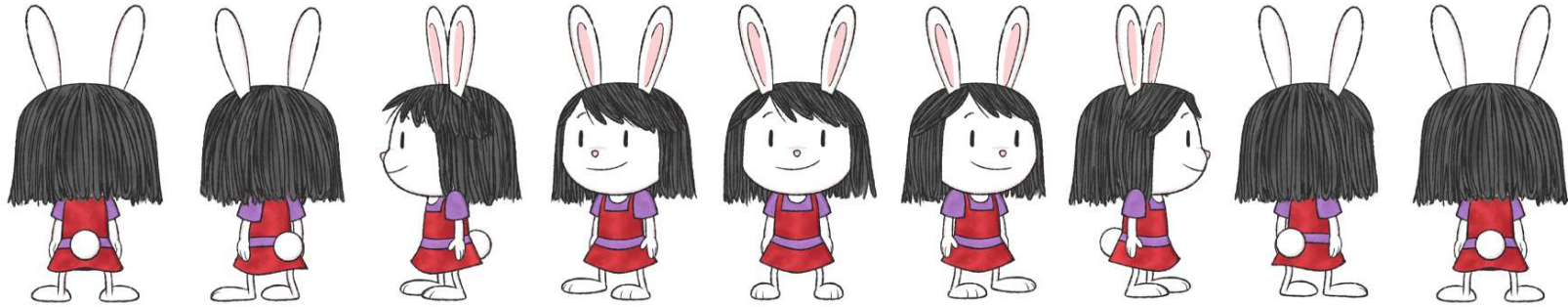
bg_town_map



ch_ari



ch_elinor

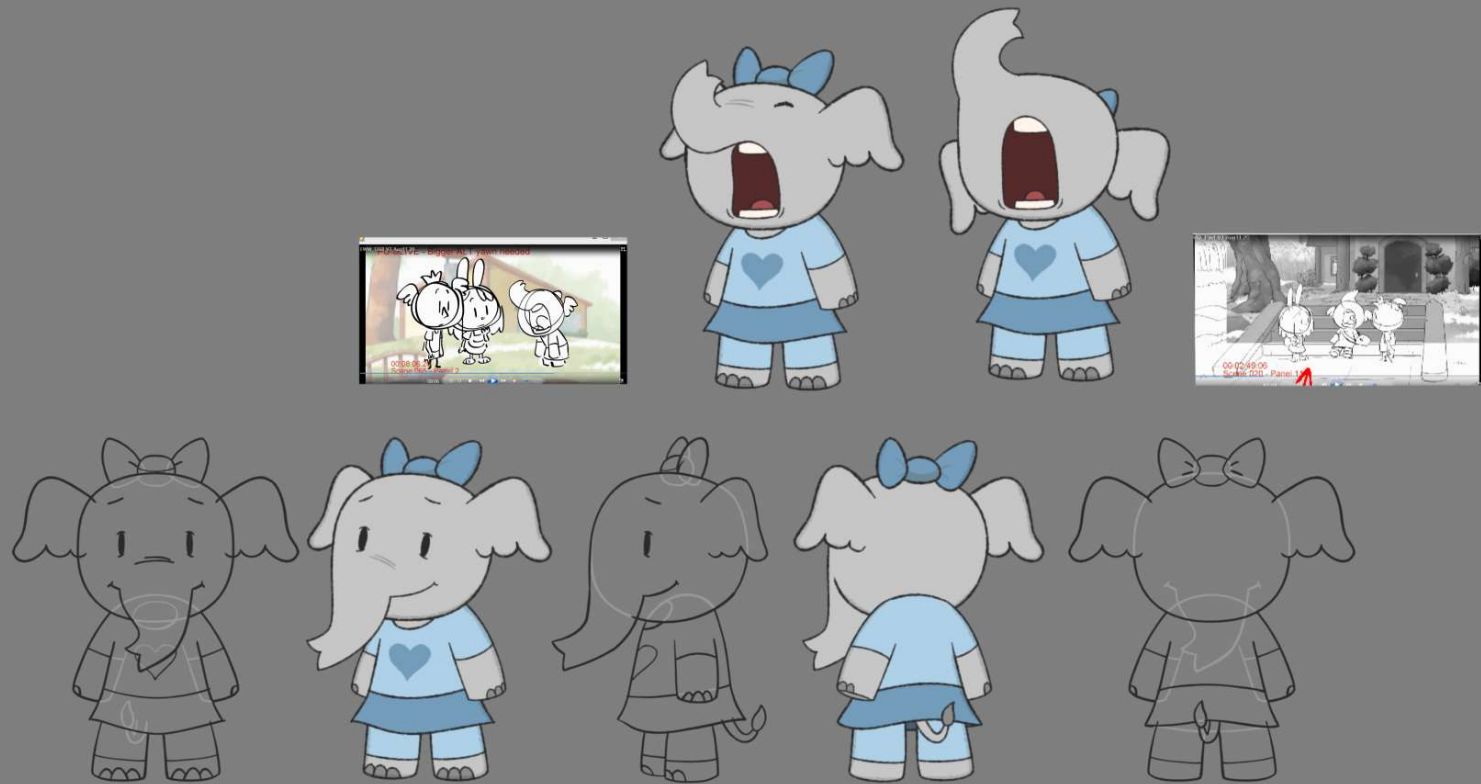


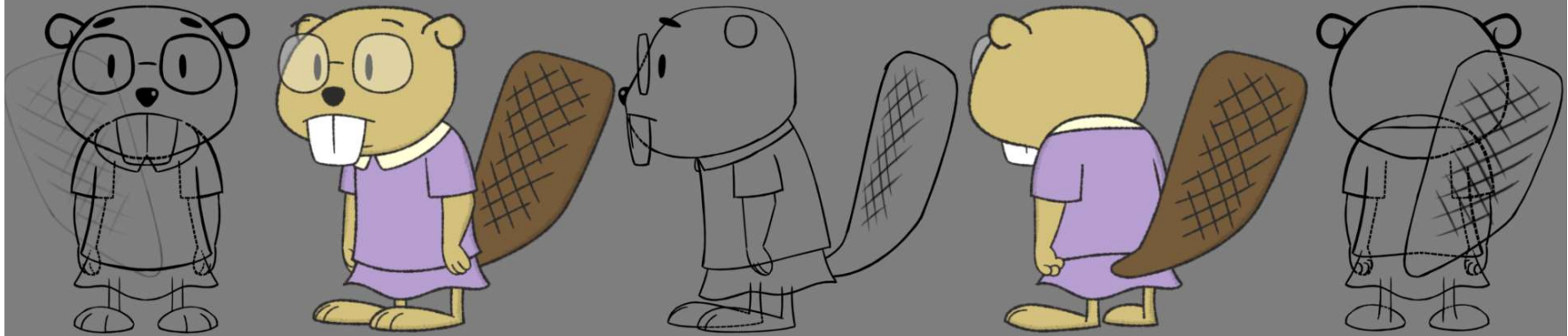
ch_koa_wombat

ch_koa_wombat









w/ mock up textures:



tail rigging pose:



hand reuse:
mr. Beaver resized and recoloured





ext_playground_005





int_class_001



int_class_002

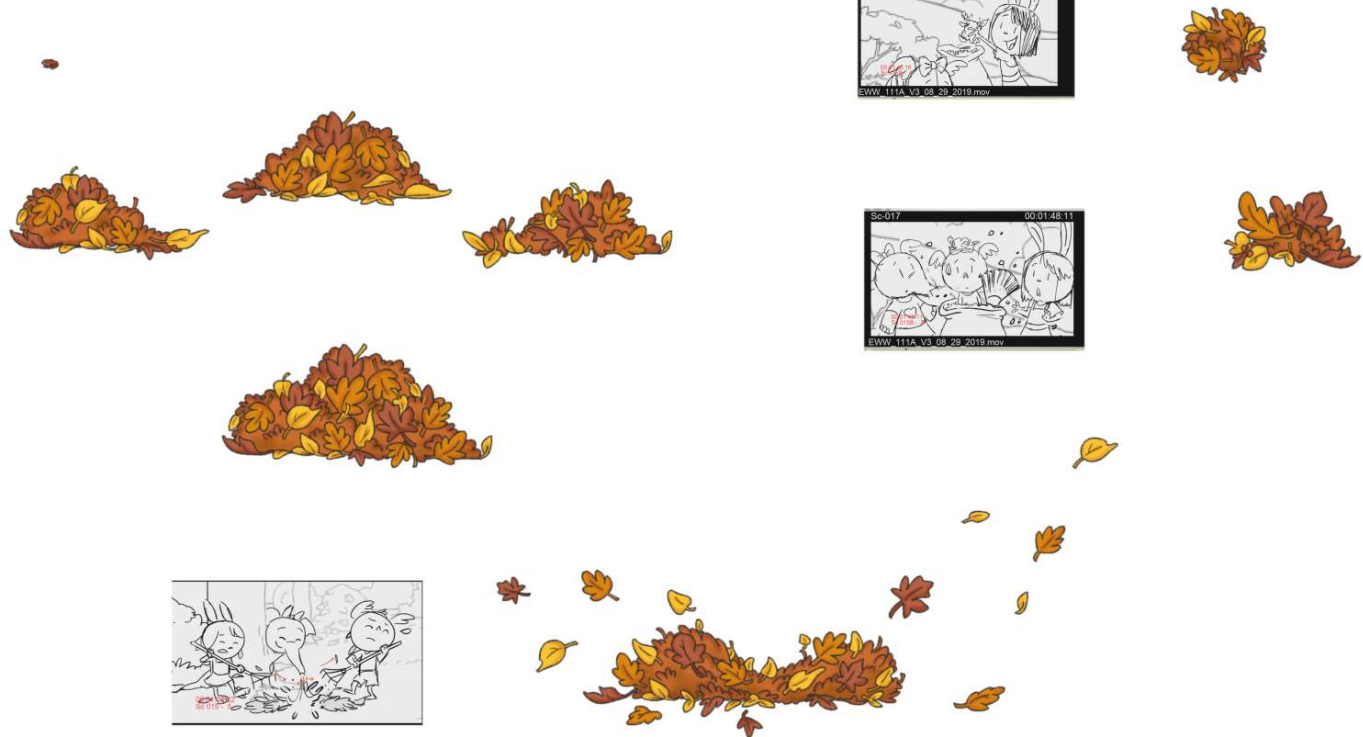


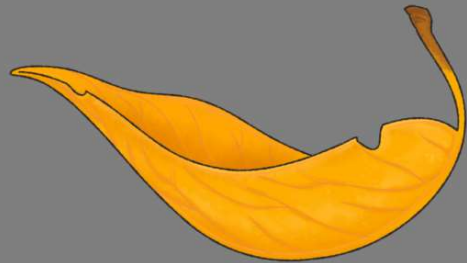
int_class_026



loc_int_school







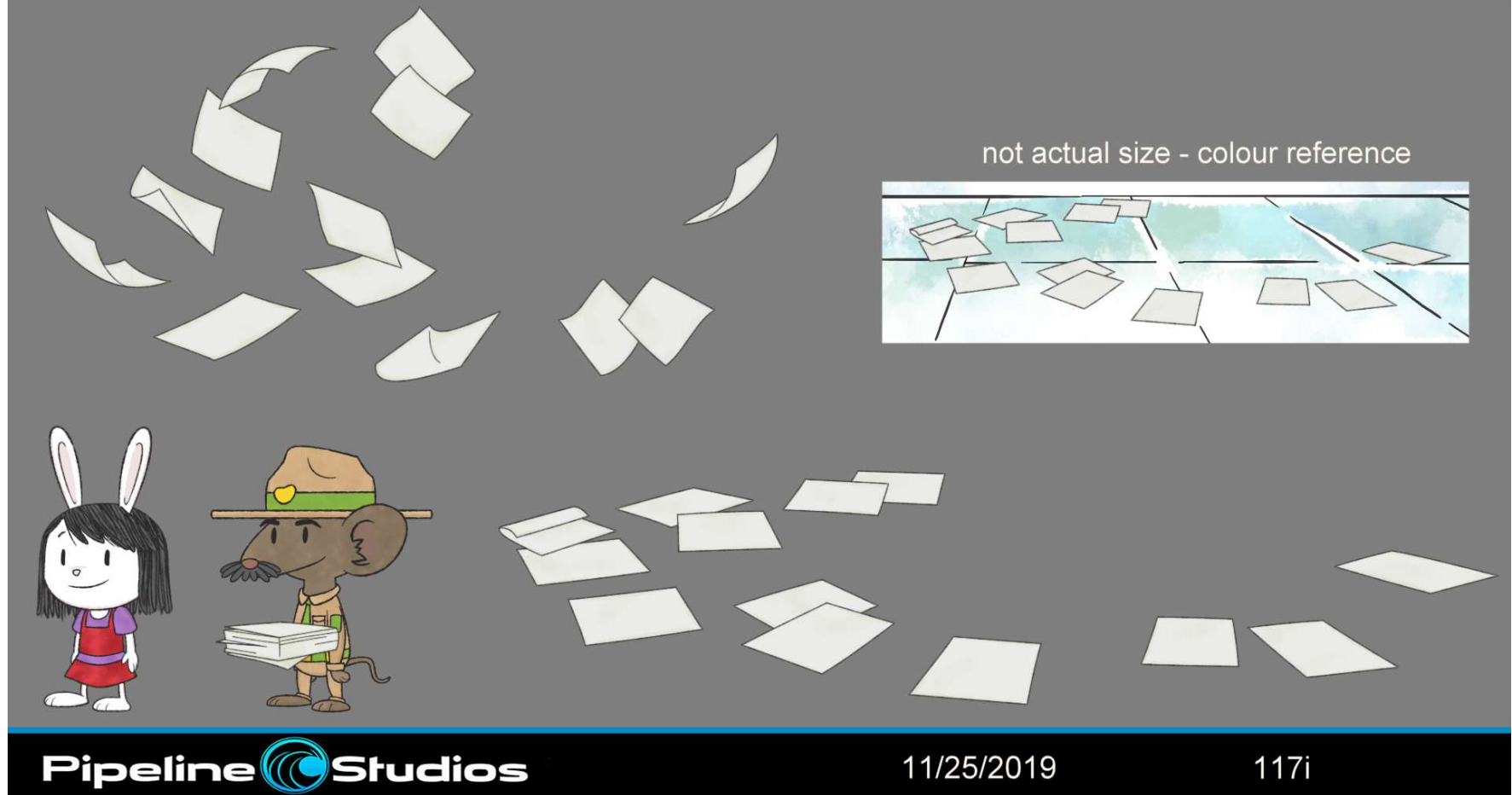
pr_leaf_boat for comparison



pr_seg_leaf_twig_bits

pr_seg_leaf_twig_bits







reference

